

Fundamental matrix computation and triangulation

December 7, 2021

Basic equations

For any pair of matching points $x \leftrightarrow x'$ the fundamental matrix is defined by

$$x'Fx = 0$$

- ▶ Rank $F = 2$,
- ▶ F has 7 DOF

Basic equations

In coordinates $x = (x, y, 1)^T$, $x' = (x', y', 1)^T$,

$$F = \begin{pmatrix} f_{11} & f_{12} & f_{13} \\ f_{21} & f_{22} & f_{23} \\ f_{31} & f_{32} & f_{33} \end{pmatrix}$$
$$f = (f_{11}, f_{12}, \dots, f_{33})^T$$

- ▶ Pair $x \leftrightarrow x'$ is associated with equation

$$(x'x, x'y, x', y'x, y'y, y', x, y, 1)f = 0$$

Basic equations

For n pairs we get system of linear equations

$$Af = \begin{pmatrix} x'_1 x_1 & x'_1 y_1 & x'_1 & y'_1 x_1 & y'_1 y_1 & y'_1 & x_1 & y_1 & 1 \\ \vdots & & \vdots & & \vdots & & \vdots & & \vdots \\ x'_n x_n & x'_n y_n & x'_n & y'_n x_n & y'_n y_n & y'_n & x_n & y_n & 1 \end{pmatrix} f = 0$$

- ▶ Solution f is determined up to scale.
- ▶ Solvability condition $\text{rank}(A) \leq 8$
- ▶ If $\text{rank}(A) = 8$ then solution is unique up to scale.

Basic equations

In case $\text{rank}(A) = 9$ (imperfect pairing) we seek a solution with LSM

$$Af = 0$$

$$\|f\| = 1$$

- ▶ f is the singular vector associated with the smallest singular value of A .
- ▶ If $A = UDV^T$ is the singular decomposition of A , then f is the last column of V .

Basic equations

Problem: The matrix F that solves $Af = 0$ need not be of $\text{rank}(F) = 2$

Consequence: Epipolar lines do not intersect at unique point.

Solution: Find matrix F' close to F with $\text{rank}(F') = 2$.

- ▶ "Closeness" is measured by Frobenius norm.
- ▶ We seek F' such that $\text{rank}(F') = 2$ and $\|F - F'\|$ is minimal.

We use SVD

- ▶ $F = U \text{diag}(r, s, t) V^T$, $r \geq s \geq t$.
- ▶ $F' = U \text{diag}(r, s, 0) V^T$.

8-point algorithm

Task: Find F from correspondences $x \leftrightarrow x'$

- ▶ Linear solution of $Af = 0$
- ▶ Forcing regularity constrain.

In this form the algorithm is badly conditioned. For better stability a normalization process is needed:

- ▶ Transform points $\{x_i\}$ and $\{x'_i\}$ using translation and scaling transformations such that their centroid become $(0, 0)$ and mean distance from centroid will be $\sqrt{2}$.
- ▶ This will give transformations T for $\{x_i\}$ and T' for $\{x'_i\}$

8-point algorithm

Task: Find F from correspondences $x \leftrightarrow x'$

- ▶ Normalize points $\{x_i\}$ and $\{x'_i\}$ using transforms T and T' .

$$\hat{x}_i = T x_i$$

$$\hat{x}'_i = T' x'_i$$

- ▶ Linear solution of $\hat{A}\hat{f} = 0$ gives \hat{F} .
- ▶ Force regularity constrain for \hat{F} .
- ▶ Denormalisation: $F = T'^T \hat{F} T$.
- ▶ There are further numerical methods to improve the solution

Geometric error

Given set of correspondences of points between two images, find homography H that transform one image to the other.

- ▶ \tilde{x} – true point
- ▶ x – measured point
- ▶ \hat{x} – estimated point

Transfer error

$$\sum_i d(x_i', H\tilde{x}_i)^2$$

\hat{H} is minimizer of transfer error. It is the sought-after solution.

Geometric error – Transfer error

Transfer error

$$\sum_i d(x_i', H\tilde{x}_i)^2$$

\hat{H} is minimizer of transfer error. It is the sought-after solution.

Geometric error – Symmetric transfer error

Transfer error

$$\sum_i d(x_i', H\tilde{x}_i)^2 + d(x_i, H^{-1}\tilde{x}_i')^2$$

\hat{H} is minimizer of transfer error. It is the sought-after solution.

Geometric error – Reprojection error

Find \hat{H} and \hat{x}_i and $\hat{x}'_i = \hat{H}\hat{x}_i$ such that

$$\sum_i d(x'_i, \hat{x}_i)^2 + d(x'_i, \hat{x}'_i)^2$$

is minimal.

Gold Standard algorithm

1. First estimate \hat{F} using 8-point algorithm
2. Estimates for \hat{x}_i and \hat{x}'_i :
 - 2.1 Chose $P = [I|0]$, $P' = [[e']_{\times} \hat{F} | e']$
 - 2.2 Pair $x_i \leftrightarrow x'_i$ and \hat{F} gives estimate for \hat{X}_i using triangulation.
 - 2.3 $\hat{x}_i = P\hat{X}_i$ and $\hat{x}'_i = P'\hat{X}_i$
3. Minimize

$$\sum_i d(x'_i, \hat{x}_i)^2 + d(x'_i, \hat{x}'_i)^2$$

over \hat{F} and \hat{X}_i . (There is a numerical method – Levenberg–Marquardt algorithms for this step.)

Triangulation

- ▶ We have $x = PX$ and $x' = P'X$.
- ▶ Applying vector product by x on the first equation gives

$$x(p^{3T}X) - (p^{1T}X) = 0$$

$$y(p^{3T}X) - (p^{2T}X) = 0$$

$$x(p^{2T}X) - (p^{1T}X) = 0$$

- ▶ Last equation is linearly dependent.
- ▶ Similarly we get set of linear equations from the second equation.

Triangulation

- ▶ These four equations can be rewritten in matrix form $AX = 0$ with

$$A = \begin{pmatrix} xp^{3T} - p^{1T} \\ yp^{3T} - p^{2T} \\ x'p'^{3T} - p'^{1T} \\ y'p'^{3T} - p'^{2T} \end{pmatrix}$$

p^{iT} is i -th row of P .

We seek solution that minimizes $\|AX\|$ with $\|X\| = 1$.